

Developments in the MCPL project

T. Kittelmann
ESS Detector Group



Acknowledgements:

E. Klinkby¹ E.B. Knudsen¹
P. Willendrup^{1,2} K. Kanaki²
D. Di Julio² X.-X. Cai^{1,2,3}
1: DTU 2: ESS 3: CSNS



Overview

- Recap of the MCPL project, capabilities, tools
 - Focus mostly on more recently added features marking those added post-Coimbra or after the MCPL paper was published as 
- Discuss future plans, ideas, wishes

Recap: Key MCPL features

MCPL: Monte Carlo Particle Lists

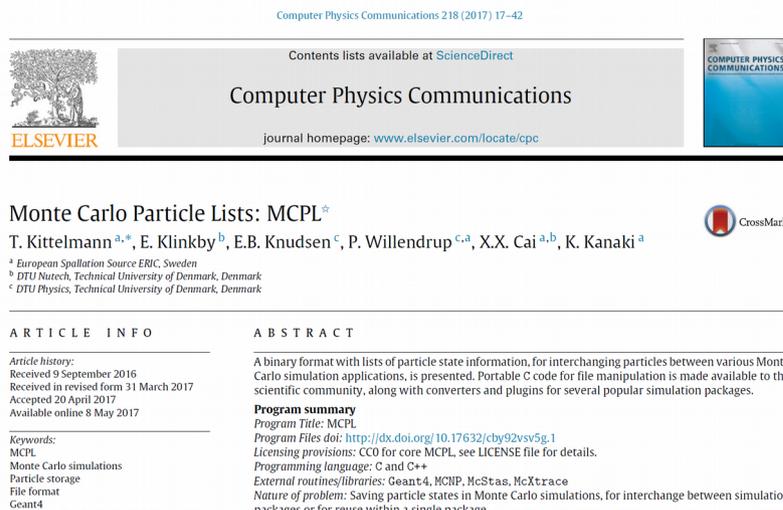
- It is a **simple** binary file-format. Each file contains a list of MC particles with enough info to seed simulations.
- MCPL files can contain **meta-data**. This makes it possible to tell what data is in a file, where it came from, how it should be interpreted.
- The format is **flexible**: can contain a lot of information if needed, or can contain only minimal information if small file-size is important. Can be gzip'ed.
- It is **easy** to make code dealing with MCPL, so it is easy to make plugins & converters for the various Monte Carlo frameworks.
→ End-users will simply use those converters.
- MCPL comes with **tools and APIs**, such as for inspecting or editing contents.
- **Well-defined** versioned format, focus on backwards compatibility.

... focus on availability:

- Extremely liberal license (CC0) encourage bundling.
- API for C/C++/Python code (all versions).
- “fat” single-file versions of all C code (even embedding zlib)
- Can “pip install” Python API+pymcpltool.

Download, follow, and report issues @GitHub

... and documentation:



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Monte Carlo Particle Lists: MCPL[☆]

T. Kittelmann^{a,*}, E. Klinkby^b, E.B. Knudsen^c, P. Willendrup^{c,a}, X.X. Cai^{a,b}, K. Kanaki^a

^a European Spallation Source ERIC, Sweden
^b DTU Nutech, Technical University of Denmark, Denmark
^c DTU Physics, Technical University of Denmark, Denmark

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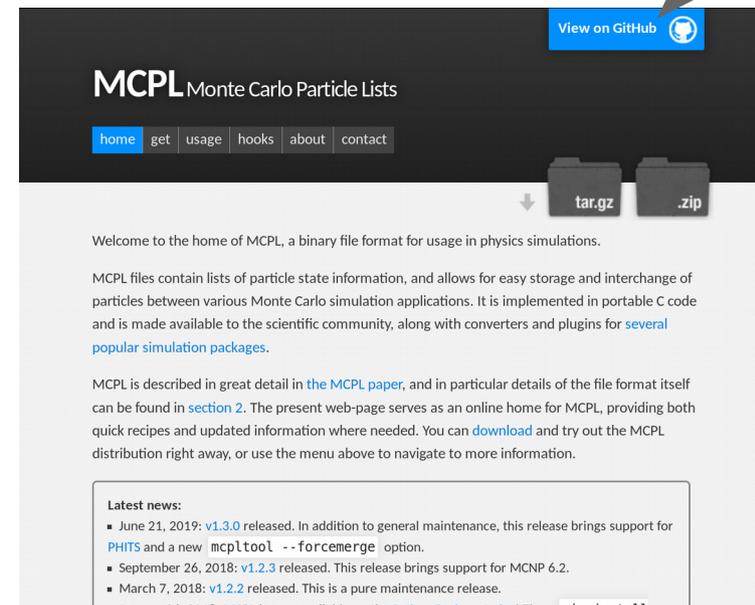
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ABSTRACT

A binary format with lists of particle state information, for interchanging particles between various Monte Carlo simulation applications, is presented. Portable C code for file manipulation is made available to the scientific community, along with converters and plugins for several popular simulation packages.

Program summary
 Program Title: MCPL
 Program Files doi: <http://dx.doi.org/10.17632/cby92vsy5g.1>
 Licensing provisions: CC0 for core MCPL, see LICENSE file for details.
 Programming language: C and C++
 External routines/libraries: Geant4, MCNP, McStas, McXtrace
 Nature of problem: Saving particle states in Monte Carlo simulations, for interchange between simulation packages or for reuse within a single package.



View on GitHub

MCPL Monte Carlo Particle Lists

home get usage hooks about contact

tar.gz .zip

Welcome to the home of MCPL, a binary file format for usage in physics simulations.

MCPL files contain lists of particle state information, and allows for easy storage and interchange of particles between various Monte Carlo simulation applications. It is implemented in portable C code and is made available to the scientific community, along with converters and plugins for [several popular simulation packages](#).

MCPL is described in great detail in [the MCPL paper](#), and in particular details of the file format itself can be found in [section 2](#). The present web-page serves as an online home for MCPL, providing both quick recipes and updated information where needed. You can [download](#) and try out the MCPL distribution right away, or use the menu above to navigate to more information.

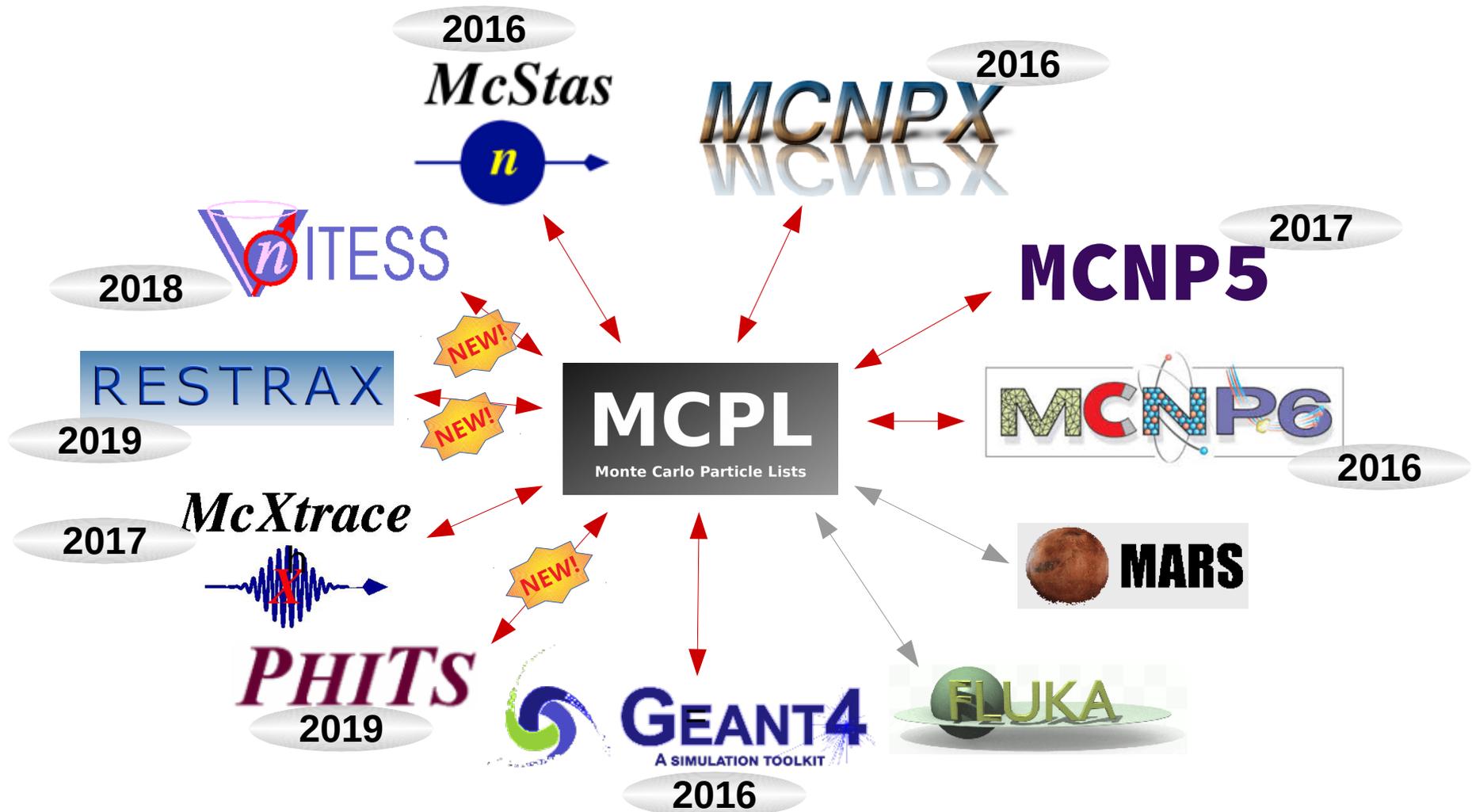
Latest news:

- June 21, 2019: **v1.3.0** released. In addition to general maintenance, this release brings support for PHITS and a new `mcpltool --forcemerge` option.
- September 26, 2018: **v1.2.3** released. This release brings support for MCNP 6.2.
- March 7, 2018: **v1.2.2** released. This is a pure maintenance release.
- January 26, 2018: MCPL is now available on the [Python Package Index](#). This means you can `pip install`

- Detailed paper for release 1.1.0: (DOI 10.1016/j.cpc.2017.04.012)

- Online docs with recipes (<https://mctools.github.io/mcpl/>)

Codes with MCPL support



Certainly have critical mass by now! :-)

Available Missing

What form does MCPL support take?

- Built-in support in instrument simulation codes:
 - McStas, McXtrace, VITESS, RESTRAX/SIMRES  

Most work done by developers of these applications!
 - Batteries included → great for users!
- C++ helper classes for particle capture or event seeding available for Geant4 (in line with how most Geant4 users work)

Me
- MCNP support relies on inbuilt ability to dump particles to/seed from “SSW” files.

Me+E. Klinkby

 - We provide **ssw2mcpl** and **mcpl2ssw** tools.
 - Somewhat high maintenance burden due to plethora of MCNP flavours + closed nature of programme.
 - Complication is that particles need “surface ID”. Can be provided as MCPL userflags or via global setting.
 - **mcpl2ssw** must be provided with sample SSW files from target setup.
- PHITS support: Like MCNP, but simpler. More details later.

Me+D. Di Julio



Data in MCPL files

All generic parameters always Available to reading code, no matter source of MCPL file.

Flexibility in how this is actually stored!

Particle state information

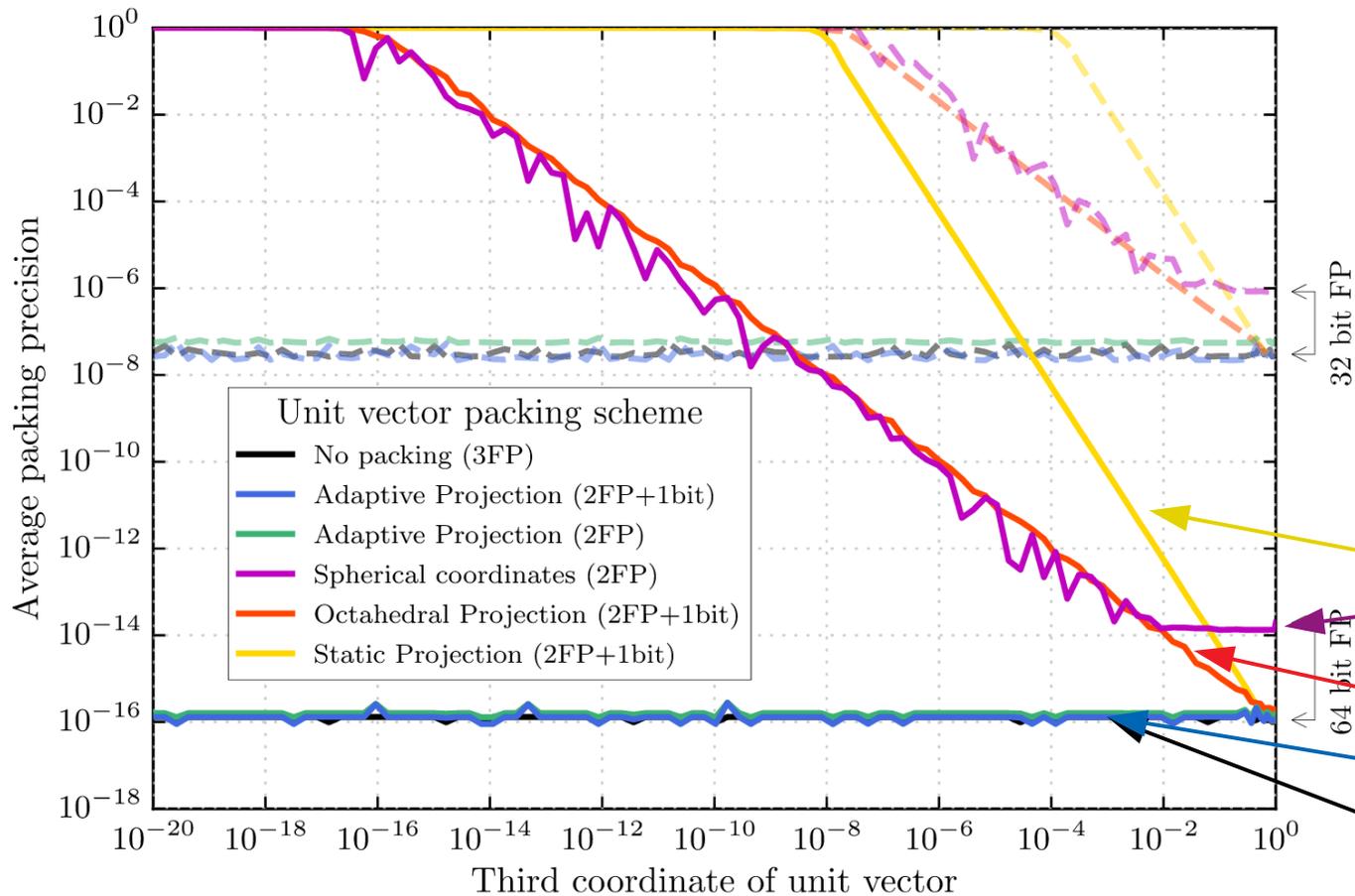
Field	Description
PDG code	32 bit integer indicating particle type.
Position	Vector, values in centimetres.
Direction	Unit vector along the particle momentum.
Kinetic energy	Value in MeV.
Time	Value in milliseconds.
Weight	Weight or intensity.
Polarisation	Vector.
User-flags	32 bit integer with custom info.

Detailed layout of the data associated with each particle in an MCPL file.

Particle data layout		
Presence	Count & type	Description
OPTIONAL	3 × FP	Polarisation vector (if enabled in file).
ALWAYS	3 × FP	Position vector
ALWAYS	3 × FP	Packed direction vector and kinetic energy.
ALWAYS	1 × FP	Time.
OPTIONAL	1 × FP	Weight (if file does not have universal weight).
OPTIONAL	1 × INT32	PDG code (if file does not have universal PDG code).
OPTIONAL	1 × UINT32	User-flags (if enabled in file).

This implies from 28 to 96 bytes/particle. Already good, but most files are gzip'ed (by MCPL or user) and consume less. (NB: MCPL code can read .mcpl.gz files directly)

Novel packing of direction vectors: Optimal storage size without precision loss!



MCNP/SSW files
 Spherical coords
 MCPL (2016)
 MCPL (2017+)
 Ideal (unpacked)

Breakdown of the Adaptive Projection Packing method, in which a unit vector, (u_x, u_y, u_z) is stored into two floating point numbers, FP1 and FP2, and one extra bit of information.

Adaptive Projection Packing				
Scenario	FP1	FP2	+1 bit	Packed signature
$ u_x $ largest	$1/u_z$	u_y	$\text{sign}(u_x)$	$ FP1 > 1, FP2 < 1$
$ u_y $ largest	u_x	$1/u_z$	$\text{sign}(u_y)$	$ FP1 < 1, FP2 > 1$
$ u_z $ largest	u_x	u_y	$\text{sign}(u_z)$	$ FP1 < 1, FP2 < 1$

Example file

Inspected with (py)mcpltool

Opened MCPL file recordfwd.mcpl.gz:

Basic info

```
Format          : MCPL-3
No. of particles : 542199
Header storage  : 826 bytes
Data storage    : 17350368 bytes
```

Custom meta data

```
Source          : "Geant4"
Number of comments : 8
-> comment 0    : "Created with the Geant4 MCPLWriter in the ESS/dgcode"
-> comment 1    : "MPCLWriter volumes considered : ['RecordFwd']"
-> comment 2    : "MPCLWriter steps considered : <at-volume-exit>"
-> comment 3    : "MPCLWriter write filter : <unfiltered>"
-> comment 4    : "MPCLWriter user flags : <disabled>"
-> comment 5    : "MPCLWriter track kill strategy : <none>"
-> comment 6    : "ESS/dgcode geometry module : G4StdGeometries/GeoSla"
-> comment 7    : "ESS/dgcode generator module : G4StdGenerators/Simp"
Number of blobs  : 2
-> 74 bytes of data with key "ESS/dgcode_geopars"
-> 231 bytes of data with key "ESS/dgcode_genpars"
```

Custom meta-data

- This file is from ESS-DG Geant4
- Comments reminding us of setup used to create file
- Binary “blobs” keep more complete configuration details, here ESS-DG geo/gen parameters. Could be McStas instrument file, input deck from MCNP/PHITS, etc.

Particle data format

```
User flags      : no
Polarisation info : no
Fixed part. type : no
Fixed part. weight : yes (weight 1)
FP precision     : single
Endianness       : little
Storage          : 32 bytes/particle
```

NB: compresses to 19.2bytes/particle

Columns of particle data
 In this file: No userflags or polarisation

index	pdgcode	ekin[MeV]	x[cm]	y[cm]	z[cm]	ux	uy	uz	time[ms]
0	22	1.2238	-13.327	3.5344	40	-0.43426	-0.036564	0.90005	0.14113
1	22	0.12059	-15.976	14.788	40	-0.63971	0.082934	0.76413	0.14113
2	22	0.10212	-22.452	-7.1864	40	-0.58735	-0.35527	0.72718	0.14113
3	22	7.695	12.547	36.899	40	0.19775	0.47066	0.85987	0.20354
4	2112	2.5e-08	0	0	40	0	0	1	0.1829
5	22	0.077251	-22.171	15.428	40	-0.81854	0.33885	0.46387	0.0047377
6	22	0.0666	-22.171	15.428	40	-0.81854	0.33885	0.46387	0.0047377
7	22	0.0666	-22.171	15.428	40	-0.81854	0.33885	0.46387	0.0047377
8	22	0.0666	-22.171	15.428	40	-0.81854	0.33885	0.46387	0.0047377
9	2112	2.5e-08	0	0	40	0	0	1	0.1829

PDG codes: 2112 = neutron, 22 = gamma
 More at <http://pdg.lbl.gov/2015/reviews/rpp2015-rev-monte-carlo-numbering.pdf>

C API

- Stable C API for reading/creating/editing MCPL
- Use to create most application-specific hooks
- Some users use it to analyse or tailor MCPL files

```
#include "mcpl.h"
void read_example()
{
    mcpl_file_t f = mcpl_open_file("myfile.mcpl");
    const mcpl_particle_t* prtcl;
    while ( ( prtcl = mcpl_read(f) ) ) {
        //<Access here: prtcl->ekin, prtcl->time, ...>
    }
    mcpl_close_file(f);
}
```

C not C++ to support more apps
(C is “lingua franca” of SW)

Despite being C, interface is
“object oriented” and hopefully easy.

```
#include "mcpl.h"
void create_example()
{
    mcpl_outfile_t f = mcpl_create_outfile("myfile.mcpl");
    mcpl_hdr_set_srcname(f, "Custom C code");
    mcpl_hdr_add_comment(f, "Just an example.");
    mcpl_enable_doubleprec(f);
    int i;
    mcpl_particle_t * prtcl = mcpl_get_empty_particle(f);
    for ( i = 0; i < 1000; ++i ) {
        //<Set here: prtcl->ekin, prtcl->time, ...>
        mcpl_add_particle(f, prtcl);
    }
    mcpl_close_outfile(f);
}
```

Custom filtering via C API

Filtering files with custom code in very few lines:

```
#include "mcpl.h"
void filter_example()
{
    mcpl_file_t fi = mcpl_open_file("all.mcpl");
    mcpl_outfile_t fo = mcpl_create_outfile("lowEneutrons.mcpl");
    mcpl_transfer_metadata(fi, fo);
    mcpl_hdr_add_comment(fo, "Only neutrons, ekin < 0.1 MeV");
    const mcpl_particle_t* prtcl;
    while ( ( prtcl = mcpl_read(fi) ) ) {
        if ( prtcl->pdgcode == 2112 && prtcl->ekin < 0.1 )
            mcpl_transfer_last_read_particle(fi, fo);
    }
    mcpl_close_outfile(fo);
    mcpl_close_file(fi);
}
```

mcpl_transfer_metadata does all the hard work of configuring output file

NEW!
mcpl_transfer_last_read_particle from MCPL v1.3.0 prevents lossy unpacking+repacking of data. If need to edit particles fields, replace with:
mcpl_add_particle(fo, prtcl);

Python API (from MCPL v1.2.0)



To enable MCPL Python module, download mcpl.py or do
python -mpip install mcpl
(this incidently also installs the pymcpltool...)

Technical details:
- Pure Python, does not use mcpl.c
- Usage of Numpy for efficiency.
- Works with both Python 2 and 3.
- Readonly access for now.

```
import mcpl
myfile = mcpl.MCPLFile("myfile.mcpl")
for p in myfile.particles:
    print( p.x, p.y, p.z, p.ekin )
```

← Accessing particles is straight-forward

Can also process blocks of N particles at a time, for increased efficiency.

```
→ for p in myfile.particle_blocks:
    print( p.x, p.y, p.z, p.ekin )
```

←←←← Numpy arrays of length N

```
print( myfile.sourcename,
        myfile.nparticles,
        myfile.opt_singleprec )
for cmt in myfile.comments:
    print( 'Comment: "%s"' % cmt )
```

← Can of course access meta data as well.

Command-line tools

- mcpltool and pymcpltool , both can:
 - **Inspect** files, extract binary blobs to stdout
 - Convert MCPL to (inefficient) **ASCII** files for interoperability with software lacking MCPL support.
 - Show all options with **--help**
- The mcpltool:
 - Compiled executable with C compiler (from “fat” or proper linked code)
 - Can edit files:
 - **Merge** files
 - **Extract** subset of particles to smaller file (select by type or file idx)
 - **Repair** files leftover by crashed jobs
- The pymcpltool :
 - Built upon Python API (fast because of Numpy)
 - Download 1 file + run, or “pip install mcpl”
 - Can provide **statistics** (see next slide)

Merging files

- Ability to merge files is crucial for collecting output of concurrent simulations.
 - But other use-cases exists for combining files.
- Done via “**mcpltool --merge**” or “**mcpl_merge_files**” in C API.
- As a quality concern, MCPL is conservative about not producing files with misleading meta-data.
- All meta-data must be identical and will be transferred to the newly created file.
- On several occasions this restriction has caused problems...

New “mcpltool --forcemerge” in release 1.3.0

- Can always merge, but will throw away all meta-data.

- Should be considered as a last resort only!

- Particle data format options

adapted to accommodate particles from all input files.

- Double-prec, polarisation, fixed pdg/weight on demand.

- Discard userflags by default [override with --keepuserflags]

- Loss-less particle data transfer whenever possible.

```
Opened MCPL file forcemerged.mcpl:

Basic info
Format      : MCPL-3
No. of particles : 1170823
Header storage : 91 bytes
Data storage  : 79615964 bytes

Custom meta data
Source      : "mcpl_forcemerge_files (from MCPL v1.3.0)"
Number of comments : 0
Number of blobs   : 0

Particle data format
Use flags      : no
Polarisation info : no
Fixed part. type : no
Fixed part. weight : no
FP precision   : double
Endianness     : little
Storage        : 68 bytes/particle

index  pdgcode  ekin[Mev]    x[cm]    y[cm]    z[cm]
0      22     0.040287    59.118   67.828    250
1      22     0.048627    19.774  -98.025   197.92
2      22     0.044083   -81.242   58.308    71.342
3      22     0.042855    70.895  -70.526    8.9938
4      22         0.05   -68.413  -72.936   160.88
5      22     0.049592   -95.998  -28.005   223.32
6      22     0.042521    84.72   -7.3153    250
7      22     0.04898    -52.851  -84.892    26.98
8      22     0.045358    66.239  -74.916   127.78
9      22     0.04368   -98.073   19.537   219.24
```

File statistics with pymcpltool

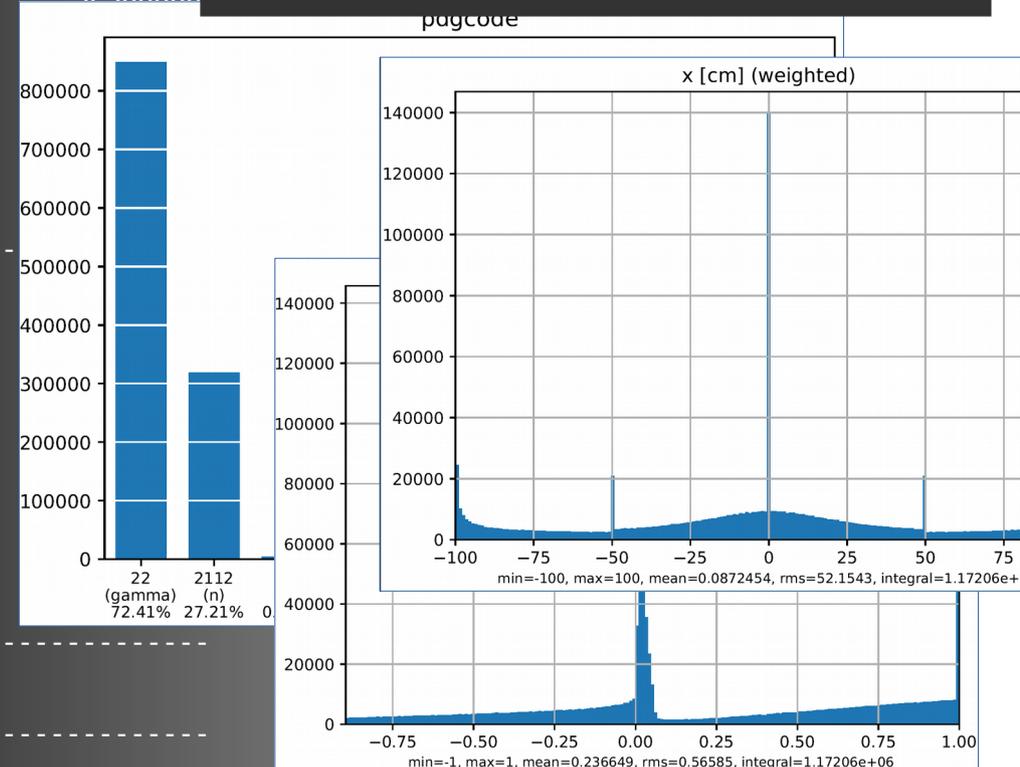


`pymcpltool --stats <filename>`

```
-----
nparticles : 1172044
sum(weights) : 1.17206e+06
-----
:          mean          rms          min          max
-----
ekin [MeV] :          0.68247          14.1939          9.7657e-11          1889.44
x [cm] :          0.0872454          52.1543          -100          100
y [cm] :          0.0192493          52.1484          -100          100
z [cm] :          98.2832          78.6334          -5.55112e-17          250
ux :          -0.000322662          0.558483          -1          0
uy :          6.59925e-05          0.558487          -0.999998          0
uz :          0.236649          0.56585          -1          0
time [ms] :          24658          4.3971e+06          1.462e-06          0
weight :          1.00001          0.00483571          0.654834          0
polx :          0.000415962          0.0178829          0          0
poly :          0.000166385          0.00715315          0          0
polz :          0.000499154          0.0214595          0          0
-----
pdgcode :          22 (gamma)          848745 (72.41%)
          2112 (n)          318868 (27.21%)
          11 (e-)          3922 ( 0.33%)
          -11 (e+)          431 ( 0.04%)
          2212 (p)          80 ( 0.01%)
          211 (pi+)          5 ( 0.00%)
          -12 (nu_e-bar)          4 ( 0.00%)
          1000010030 (T)          2 ( 0.00%)
          14 (nu_mu)          2 ( 0.00%)
          1000020040 (alpha)          1 ( 0.00%)
          -211 (pi-)          1 ( 0.00%)
          [ values ]          [ weighted counts ]
-----
userflags :          0 (0x00000000) 1.17206e+06 (100.00%)
          [ values ]          [ weighted counts ]
-----
```

`pymcpltool --stats --gui <filename>`

`pymcpltool --stats --pdf <filename>`



PHITS support (new in release 1.3.0)

Added in close collaboration with Douglas Di Julio, ESS.

- Use PHITS capability to dump particles in certain tallies to so-called “dump files”, and to seed runs from such files.
- Dump files can be converted to/from MCPL format via two new tools: **phits2mcpl** and **mcpl2phits**
 - Tools shipped with MCPL, but quick access by downloading “fat” versions from MCPL website.
- This all resembles how we support MCNP
 - Difference is that PHITS dump files do not have (complicated) header sections → simpler support but no self-describing meta-data available.



PHITS cfg for dump file output

- Can be output from t-cross, t-product and t-time tallies:

```
[ t-cross ]
part = all
reg = 1
r-from r-to area
  1     2     1.0
dump = 13
  1 2 3 4 5 6 7 8 9 10 14 15 16
file = mydump
```

Tally-specific stuff

Dump-file cfg with 13 variables
(1=type, 2=x, 8=ekin, etc.)

- Contents are flexible, but we support only the variant above, and the following with 10-variables which excludes polarisation info:

```
dump = 10
  1 2 3 4 5 6 7 8 9 10
```

- PHITS dump files have no header, but **phits2mcpl** can detect number of variables and thus distinguish the two above variants (but don't swap/replace individual variables!)



Seed PHITS from dump files

- Input cfg must use s-type=17 and appropriate dump file cfg:

```
[ parameters ]
  maxcas = 123456 # nparticles per batch
  maxbch = 1 # number of batches
  ...

[ source ]
  s-type = 17
  file = phits.dmp
  dump = 13
  1 2 3 4 5 6 7 8 9 10 14 15 16
```

- **mcpl2phits** outputs the 13-variable variant PHITS dump files by default, but the **--nopol** flag can be used to produce the 10-variable variant without polarisation info.
- For now recommend setting **maxbch=1** and **maxcas** to the number of particles in the file. Will revisit this over the coming months, since >1 batch might be desirable.

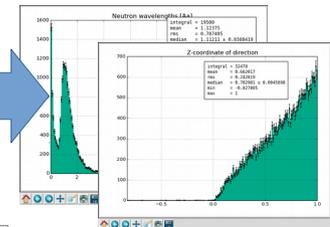
Outlook / wishful thinking

Funding
missing

- Github issue 6: Mergeable statistics? E.g. "NEvtsSimulated" which would be added when files are merged. Would allow easier book-keeping.
- Github issue 44: In ESS Detector Group we have internal C++-based enhanced tools for working with MCPL files, based on our ExpressionParser and histogram classes:

```
mcplfilterfile in.mcpl.gz out.mcpl.gz "time<2ms and is_neutron and neutron_wl>2.2Aa"
```

```
mcplbrowse in.mcpl.gz where "pdgcode!=11 and ekin<10keV"
```



```
gen.input_file = "myfile.mcpl.gz"
gen.input_filter = "ekin>1keV && sqrt(x^2+y^2) < 10 cm"
```

- It would be great to export these tools to the greater community, but needs significant work to disentangle and prepare.
- IMHO if the Python API would not be read-only, we could easily build and easily distribute a lot of great new tools (e.g. GUI for editing). It would also be easy for people to compose/filter their own MCPL files from cmdline or code.